

# Information Technology Engineering

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Wired and Wireless LAN, Backbone Networks

### **NETWORK TECHNOLOGIES**

Some slides derived from those prepared for the book "Business Data Communications and Networking," J. Fitzgerald and A. Dennis, John Wiley & Sons By Prof. M. Ulema

Chapter 7 (Business Data Communications and Networking, Fitzgerald)

### **BACKBONE NETWORKS**

## Outline

### 7.1 Introduction

- 7.2 Components of Backbone networks
  - Switches, Routers, Gateways
- 7.3 Backbone network architectures
- 7.4 Best practice backbone design
- 7.5 Improving backbone performance
- 7.6 Implications for Management

### **Backbone Networks**

# High speed networks linking an organization's LANs

- Making information transfer possible between departments
- Use high speed circuits to connect LANs
- Provide connections to other backbones, MANs, and WANs
- $\succ$  Sometimes referred to as
  - An **enterprise** network
  - A campus-wide network

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### **Backbone Network Components**

### >Network cable

- Functions in the same way as in LANs
- Optical fiber more commonly chosen (provides higher data rates)

### >Hardware devices

- Computers or special purpose devices used for interconnecting networks
  - I. Switches
  - 2. Routers
  - 3. Gateways

### **Backbone Network Devices**

Device	Operates at	Packets	Physical Layer	Data Link Layer	Network Layer
Switch	Data Link Layer	Filtered using data link layer addresses	Same or Different	Same	Same
Router	Network Layer	Routed using network layer addresses	Same or Different	Same or Different	Same
Gateway	Network Layer	Routed using network layer addresses	Same or Different	Same or Different	Same or Different

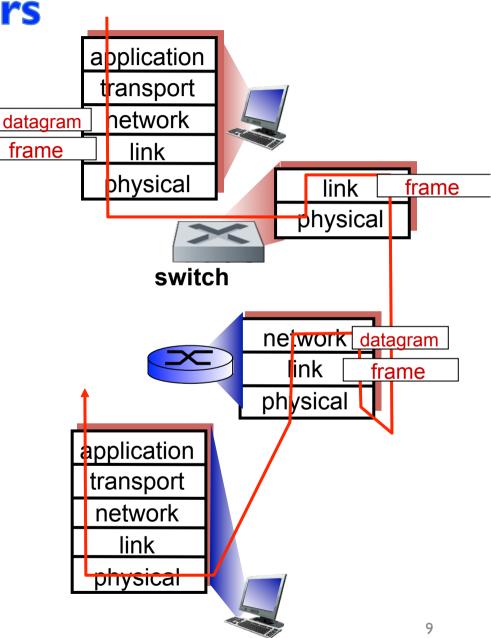
### **Switches vs. Routers**

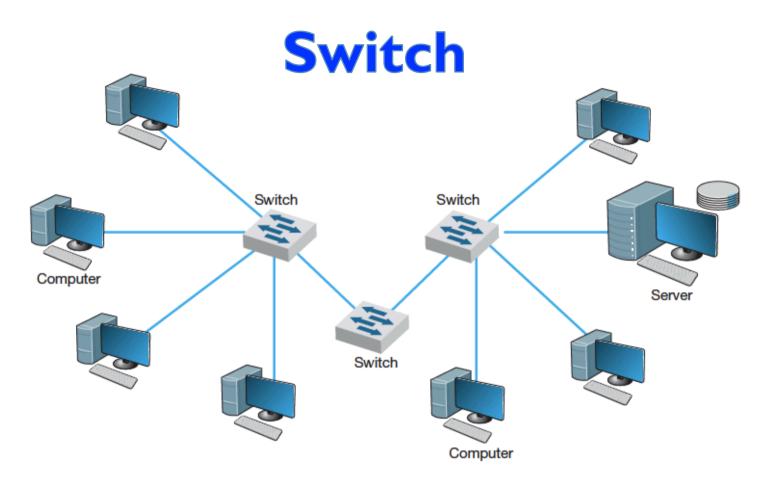
#### both are store-and-forward:

- routers: network-layer devices (examine networklayer headers)
- switches: link-layer devices (examine link-layer headers)

#### both have forwarding tables:

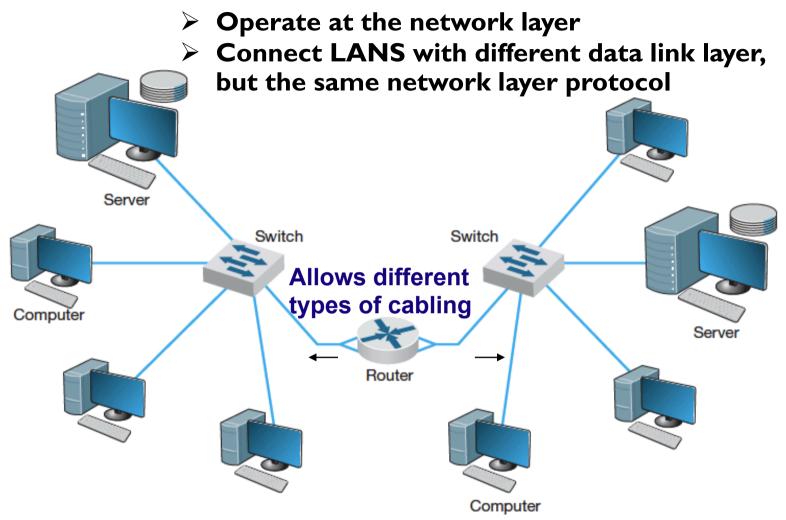
- routers: compute tables using routing algorithms, IP addresses
- switches: learn forwarding table using flooding, learning, MAC addresses





- Operate at the data link layer
- Connect two or more network segments that use the same data link and network protocol.
- Understand only data link layer protocols and addresses.
- > They may connect the same or different types of cable.





Perform more processing than bridges or layer 2 switches

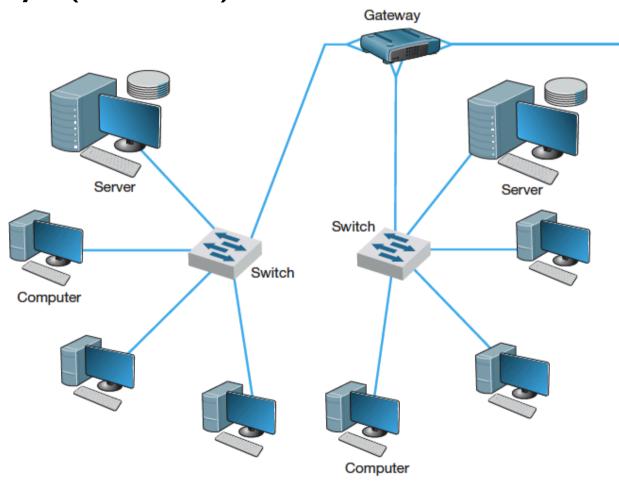
# Routers (Cont.)

### > Operations

- Strip off the header and trailer of the incoming L2 frame
- Examine the destination address of the network layer
- Build a new frame around the packet
- Choose the "best" route for a packet (via routing tables)
- Send it out onto another network segment



#### Also operate at network layer (like routers)

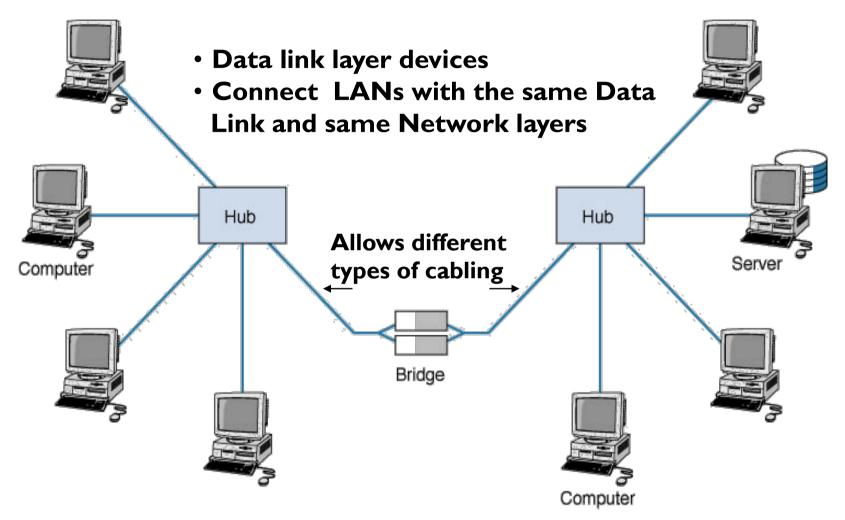


Mainframe

Connect LANS with different data link layer and different network layer protocols

> Some operate at the application layer as well

# **Bridges**



**Operate in a similar way to layer 2 switches (learning bridges)** 

# **Learning Bridges**

> Operate in a similar way to layer 2 switches:

- Learn which computers are on each side of the bridge
  - By reading the source addresses on incoming frames and recording this information in forwarding tables
- Data link layer devices
  - Connecting similar type of networks
    - But they can connect different types of cable

#### > Not popular anymore

 Losing market share to layer 2 switches as the latter become cheaper and more powerful

# **Other BB Network Devices**

#### Multiprotocol routers

- Can handle several different protocols (no translation)
  - In and out protocols must be the same

#### Brouters

- Combine bridge and router functions
  - Examine L2 addresses of all messages

#### • Layer-3 switches

- Similar to L2 switches, but switch messages based on L3 addresses
- Can support many more simultaneous ports than routers

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### **Backbone Network Architectures**

# Identifies the way backbone interconnects LANs

# Defines how it manages packets moving through BB

### Fundamental architectures

#### I. Routed Backbones

 $\diamond$  Routers that move packets on the basis of network layer addresses

#### 2. Switched Backbones

 $\diamond$ Switches that move packets based on data link layer addresses

#### 3. Virtual LANs

Switches that move packets through LANs that are built virtually, not using physical location

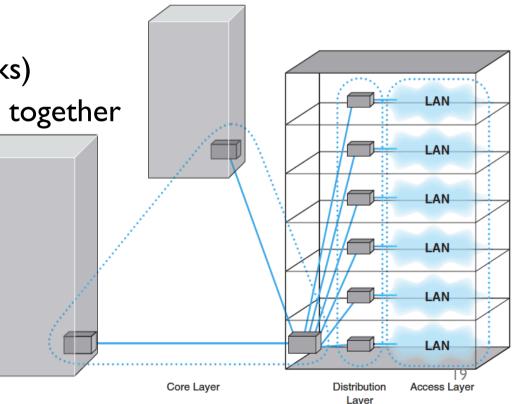
# **Backbone Architecture Layers**

#### Access Layer (not part of BB)

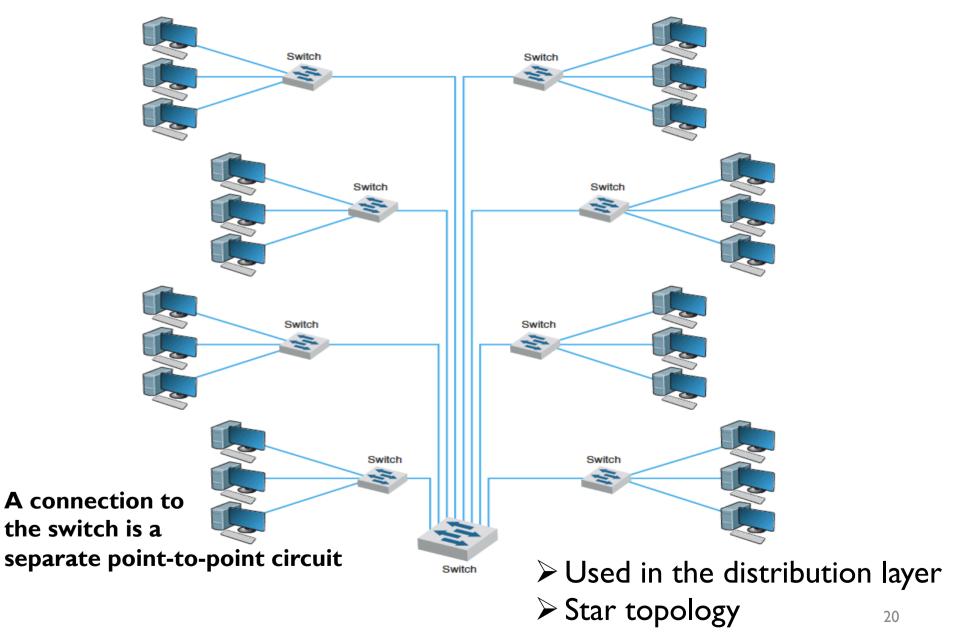
- Closest to the users; e.g., 100Base-T and Wireless Ethernet

#### Backbone Design Layers

- Distribution Layer
  - Connects the LANs together (often in one building)
- Core Layer (for large campus/enterprise networks)
  - Connects different BNs together (building to building)



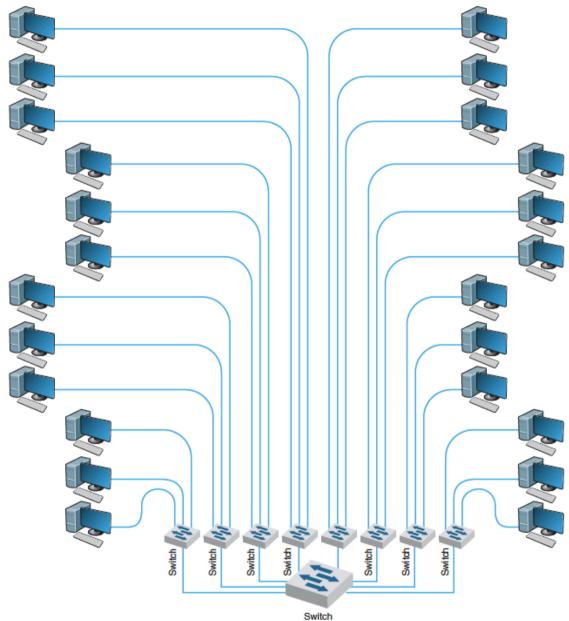
### **Switched Backbone**



# Switched Backbone

- Replaces the many routers or bridges of the previous designs
  - Backbone has more cables, but fewer devices
  - No backbone cable used; switch is the backbone.
- Advantages:
  - Improved performance (200-600% higher)
    - Simultaneous access; "switched" operations
  - A simpler more easily managed network less devices
- Two minor disadvantages
  - Use more and longer cables
  - Reliability:
    - If the central switch fails, the network goes down.

### **Rack-Mounted Switched Backbone**



### **Rack-Mounted Switched Backbone**

- Places all network equipment (hubs and switch) in one room (rack room)
  - Easy maintenance and upgrade
  - Requires more cable (but cables are cheap)
- Main Distribution Facility (MDF) or Central Distribution Facility
  - Another name for the rack room
  - Place where many cables come together
    - Patch cables used to connect devices on the rack
- Easier to move computers among LANs
  - Useful when a busy hub requires offloading

### **Chassis-Based Switch Backbones**

#### ➢ Use a "chassis" switch instead of a rack

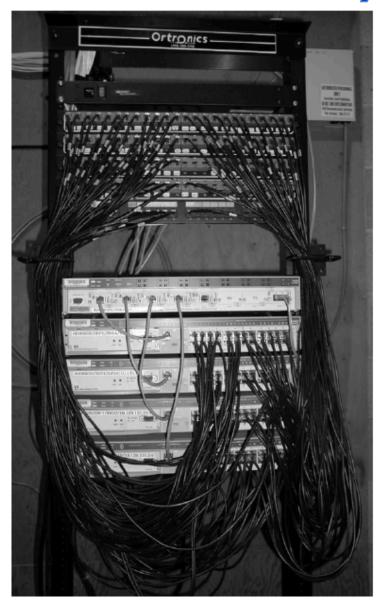
- A collection of modules
  - Number of hubs with different speeds
  - L2 switches
  - Example of a chassis switch with 710 Mbps capacity
    - 5 10Base-T hubs, 2 10Base-T switches (8 ports each)
    - I 100Base-T switch (4 ports), 100Base-T router

 $- \rightarrow (5 \times 10) + (2 \times 10 \times 8) + (4 \times 100) + 100 = 710$  Mbps

#### • Flexible

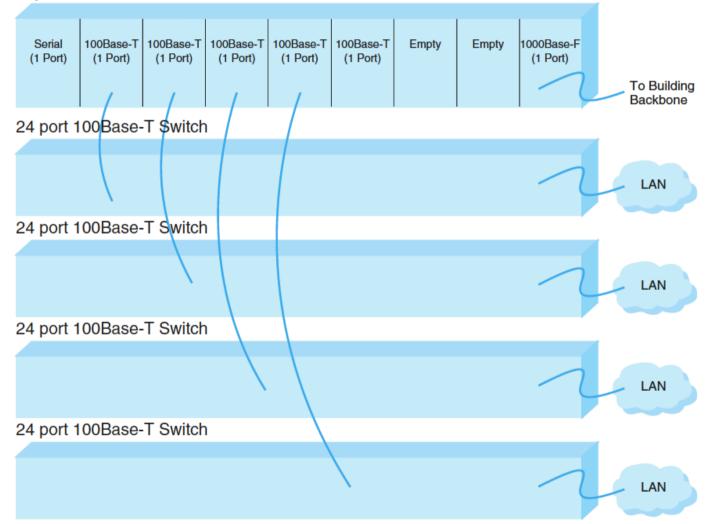
- Enables users to plug modules directly into the switch
- Simple to add new modules

### Main Distribution Facility (MDF) Indiana University

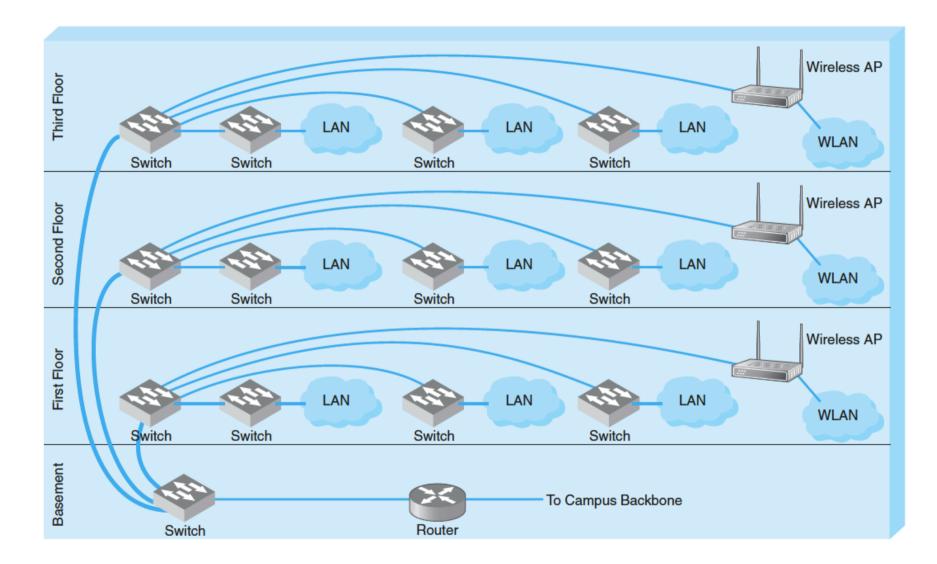


# **MDF Network Diagram**

#### Layer-2 Chassis Switch



### Switched BB at Indiana University



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#### **Routed Backbones** Computers Internet Router × Backbone Switch Switches Internet Router Computers Router × Backbone Switch Core Router Switches Computers Router E Backbone $\succ$ The routers in the network impose time delays. Switch E

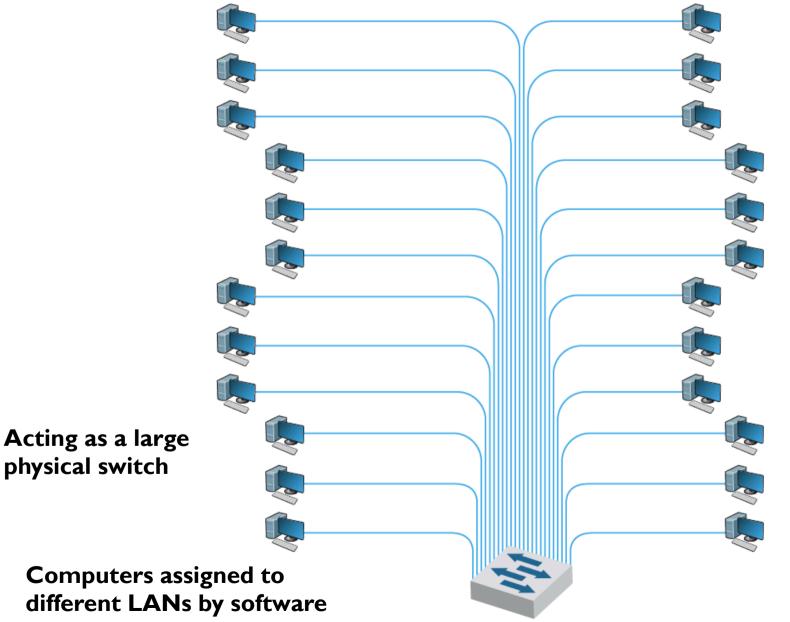
Switches

Routers are more expensive and require more management than switches.

# Virtual LANs (VLANs)

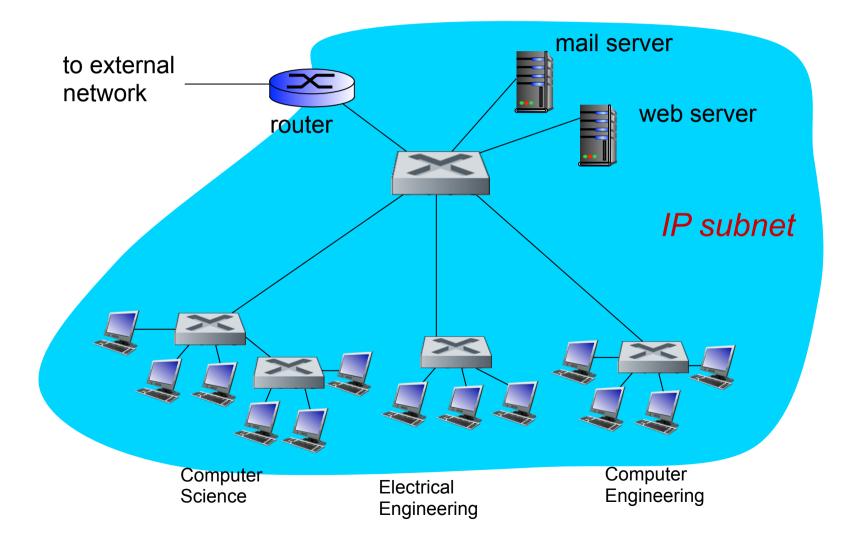
- A new type of LAN-BN architecture
  - Made possible by high-speed intelligent switches
  - Computers assigned to LAN segments by software
- Often faster and provide more flexible network management
  - Much easier to assign computers to different segments
- More complex and so far usually used for larger networks
- Basic VLAN designs:
  - Single switch VLANs
  - Multi-switch VLANs

### **VLAN-based BB Network Design**

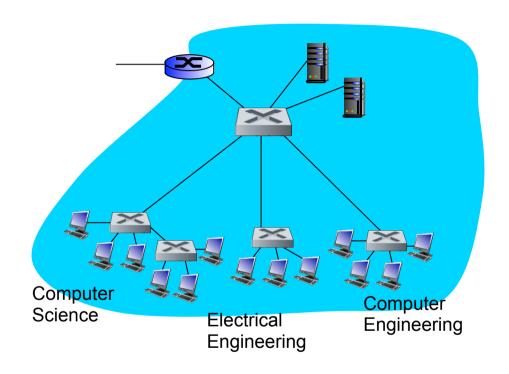


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## **Institutional Network**



## **VLANs: motivation**



#### consider:

- CS user moves office to EE, but wants connect to CS switch?
- ➤ single broadcast domain:
  - all layer-2 broadcast traffic (ARP, DHCP, unknown location of destination MAC address) must cross entire LAN
  - security/privacy, efficiency issues

# **Types of Single Switch VLANs**

#### I. Port-based VLANs (Layer I VLANs)

- Use physical layer port numbers on the front of the VLAN switch to assign computers to VLAN segments
- Use a special software to tell the switch about the computer port number mapping

#### 2. MAC-based VLANs (Layer 2 VLANs)

- Use MAC addresses to form VLANs
- Use a special software to tell the switch about the computer MAC address mapping
  - Simpler to manage
    - Even if a computer is moved and connected to another port, its MAC address determines which LAN it is on

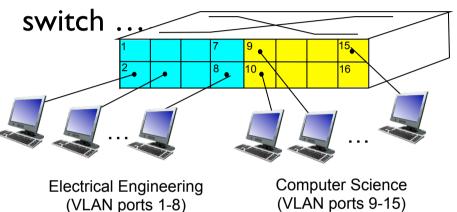
# **Types of Single Switch VLANs**

- 3. IP-based VLANs (Layer 3 VLANs, protocol based VLANs)
  - Use IP addresses of the computers to form VLANs
  - Similar to MAC based approach (use of IP instead of MAC address)
- 4. Application-based VLANs (Layer 4 VLANs, policy-based VLANs)
  - Use a combination of
    - the type of application (Indicated by the port number in TCP packet) and
    - The IP address to form VLANs
  - Complex process to make assignments
  - Allow precise allocation of network capacity

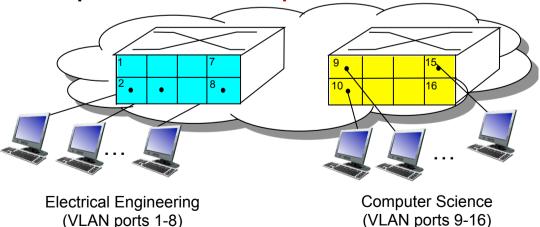
# **VLANs**

#### Virtual Local Area Network

Switch(es) supporting VLAN capabilities can be configured to define multiple <u>virtual</u> LANS over single physical LAN infrastructure. port-based VLAN: switch ports grouped (by switch management software) so that single physical

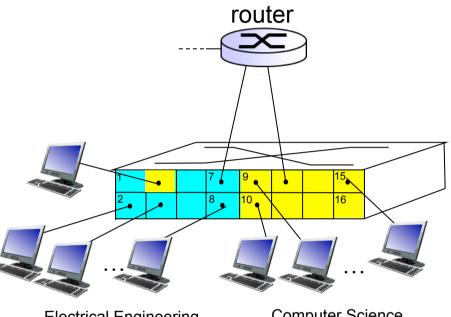


... operates as multiple virtual switches



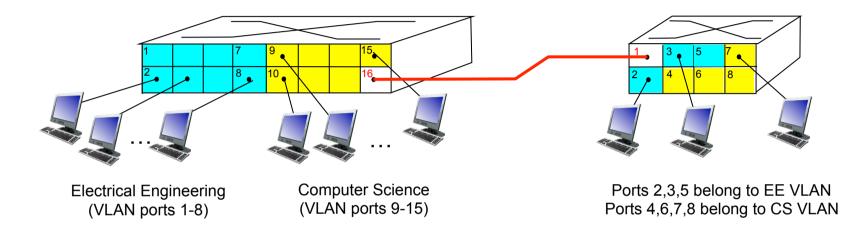
# **Port-based VLAN**

- traffic isolation: frames to/from ports I-8 can only reach ports I-8
  - can also define VLAN based on MAC addresses of endpoints, rather than switch port
- dynamic membership: ports can be dynamically assigned among VLANs
- forwarding between VLANS: done via routing (just as with separate switches)
  - in practice vendors sell combined switches plus routers



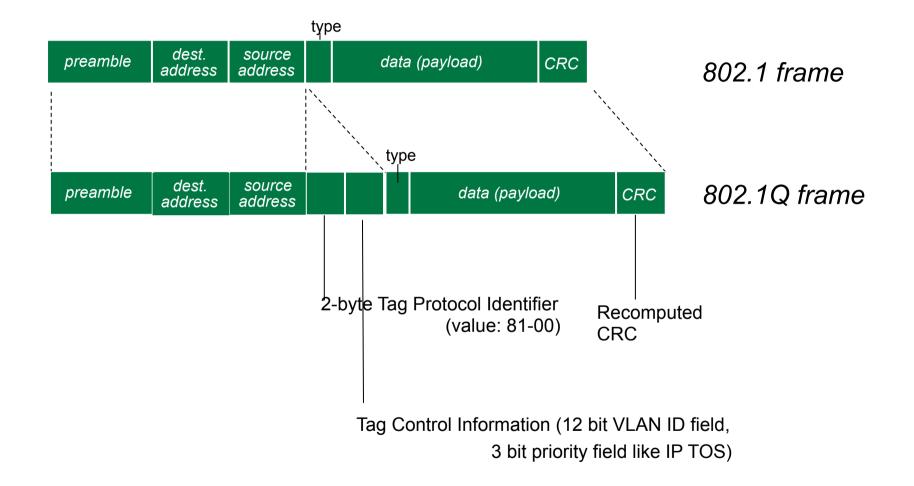
Electrical Engineering (VLAN ports 1-8) Computer Science (VLAN ports 9-15)

### VLANS Spanning Multiple Switches

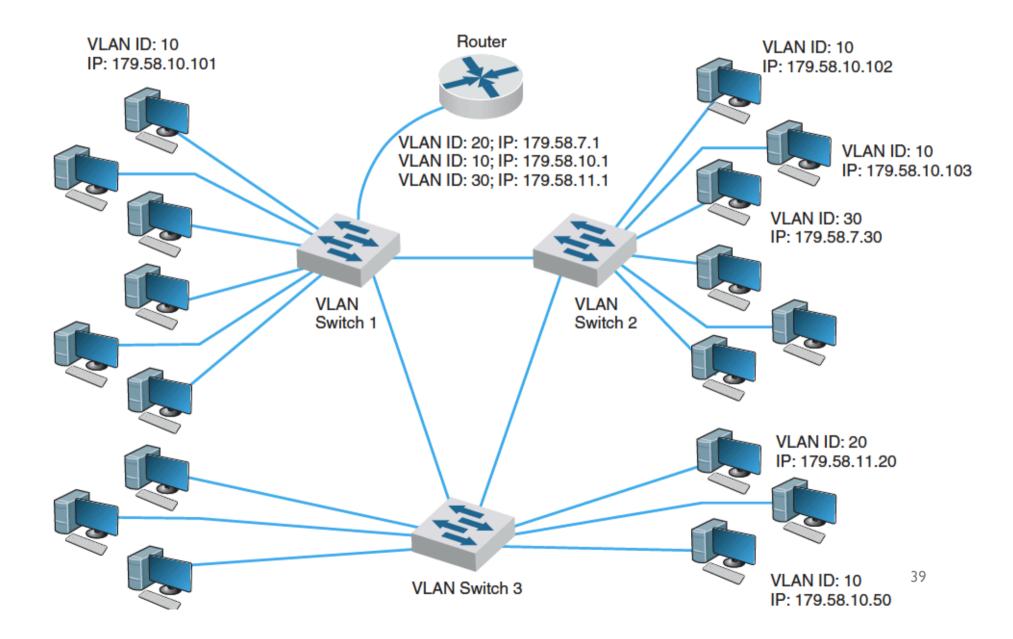


- trunk port: carries frames between VLANS defined over multiple physical switches
  - frames forwarded within VLAN between switches can't be vanilla 802.1 frames (must carry VLAN ID info)
  - 802. I q protocol adds/removed additional header fields for frames forwarded between trunk ports

### 802. I Q VLAN frame format



### Multi-Switch VLAN-based Network Design



## **VLAN Operating Characteristics**

- Advantages of VLANs
  - Faster performance
    - Precise management of traffic flow
    - Ability to allocate resources to different type of applications

#### - Traffic prioritization (via 802.1qVLAN tag)

- Include in the tag: a priority code based on 802.1p
- Can have QoS capability at MAC level
  - Similar to RSVP and QoS capabilities at network and transport layers

### Drawbacks

- Cost
- Management complexity

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## **Recommendations for BB Design**

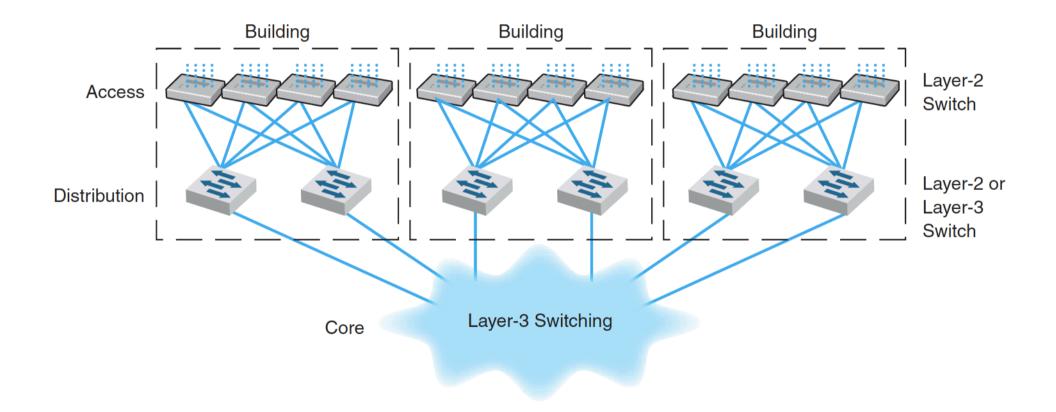
#### • Best architecture

- Collapsed backbone or VLAN

### Best technology

- Gigabit Ethernet
- Ideal design
  - A mixture of layer-2 and layer-3 Ethernet switches
  - Access Layer
    - 10/100Base-T Later 2 switches with cat5e or cat6
  - Distribution Layer
    - 100base-T or 1000BaseT/F Layer 3 switches
  - Core Layer
    - Layer 3 switches running I0GbE or 40GBe

## **Best Practice BB Design**



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## **Improving Backbone Performance**

#### > Improve computer and device performance

- Upgrade them to faster devices
- Use faster routing protocols
  - Static routing is faster for small networks
- Use gigabit Ethernet as BB (eliminate translations)
- Increase memory in devices

#### > Improve circuit capacity

- Upgrade to a faster circuit; Add additional circuits
- Replace shared circuit BB with a switched BB

#### Reduce network demand

- Restrict applications that use a lot of network capacity
- Reduce broadcast messages (placing filters at switches)

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# **Implications for Management**

# Increased traffic at backbone due to faster technologies

- May requires that BN be replaced
- $\rightarrow$  Design BN to be easily upgradeable

# FDDI and ATM becoming as legacy technologies

- Vendors stopping the production of these
- $\rightarrow$  Begin to invest more funds to replace these

### > Ethernet moving into Backbone extensively

- One standard technology used for both LANs and BN
- $\rightarrow$  Cheaper equipment; Easier management